

On-Board Satellite Implementation of Wavelet- Based Predictive Coding of Hyperspectral Images

Agnieszka Miguel*, Alex Chang#,
Richard Ladner#, Scott Hauck*, Eve Riskin*

* Electrical Engineering, University of Washington, Seattle

Computer Science and Engineering, University of Washington, Seattle

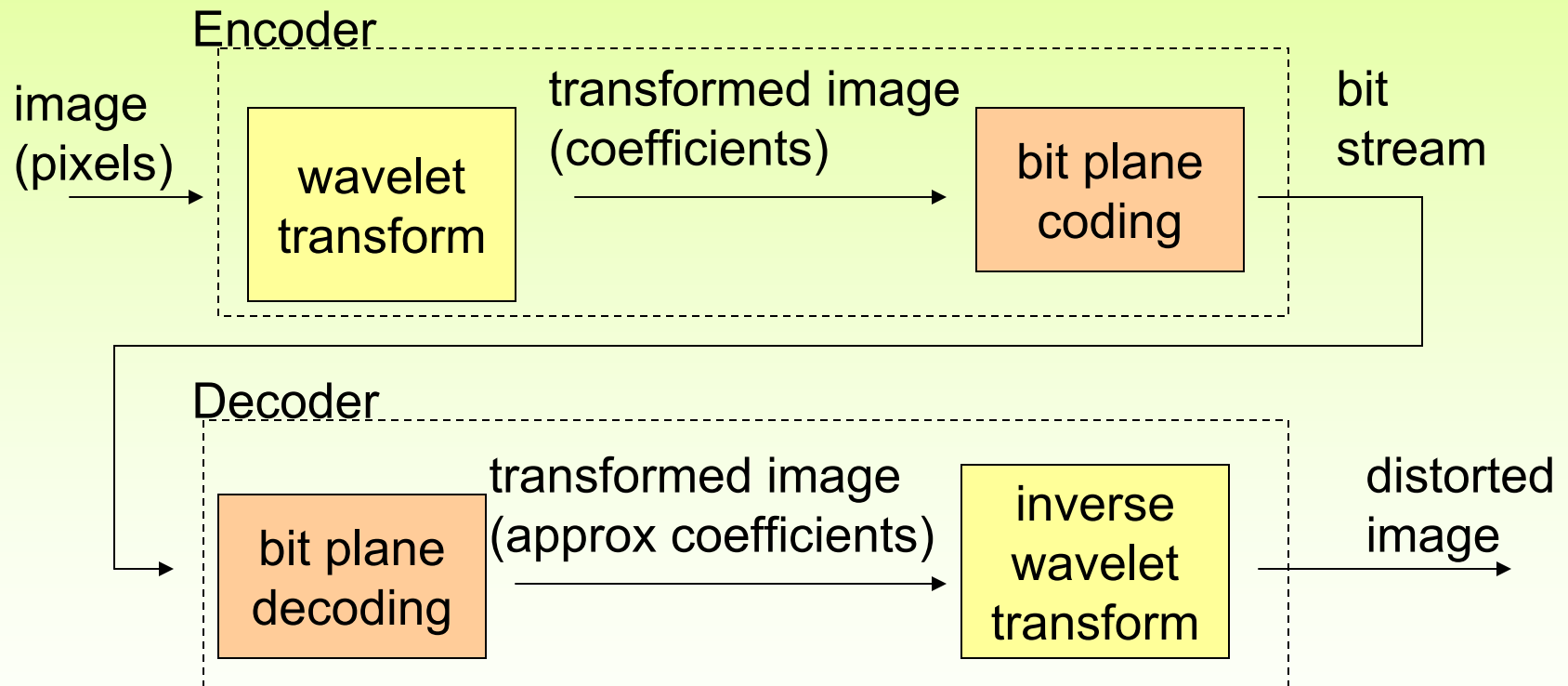
Introduction

- Lossy image compression (SPIHT)
 - wavelet transform
 - bit plane coding
- SPIHT on hyperspectral data
 - linear prediction
- Implementation on-board the satellite
 - FPGAs

SPIHT

- Set Partitioning in Hierarchical Trees (SPIHT)
 - Said and Pearlman'96.
- Wavelet-based, state-of-the-art lossy image coder
- Progressive, bit plane-based coding (embedded bit stream)
- Coding for bit rate or Peak Signal-to-Noise Ratio (PSNR)

SPIHT



Wavelet transform

- Transform the input pixels (16-bit integers) into **coefficients** (real values)
- Most of the image **energy** is **compacted** into a few coefficients.

Wavelet Transformed Image



2 levels of wavelet transform

1 low resolution subband

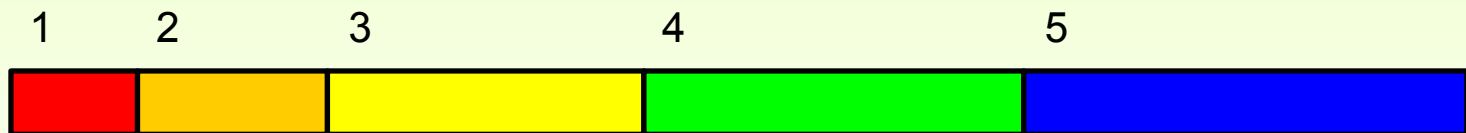
6 detail subbands

(subbands were enhanced to show detail)

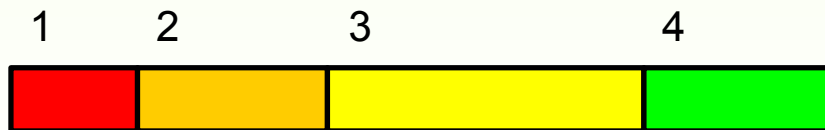
Bit plane coding

- Wavelet coefficients are transmitted in bit-plane order
- Only some of the bit planes are transmitted. This is where fidelity is lost when compression is gained.

compressed bit planes:



truncated compressed bit planes:



1 bpp

Bit plane coding

- In most significant bit planes most coefficients are 0
 - they can be coded efficiently
- Bit plane coding and decoding take significantly more time than the wavelet transform

SPIHT on hyperspectral data

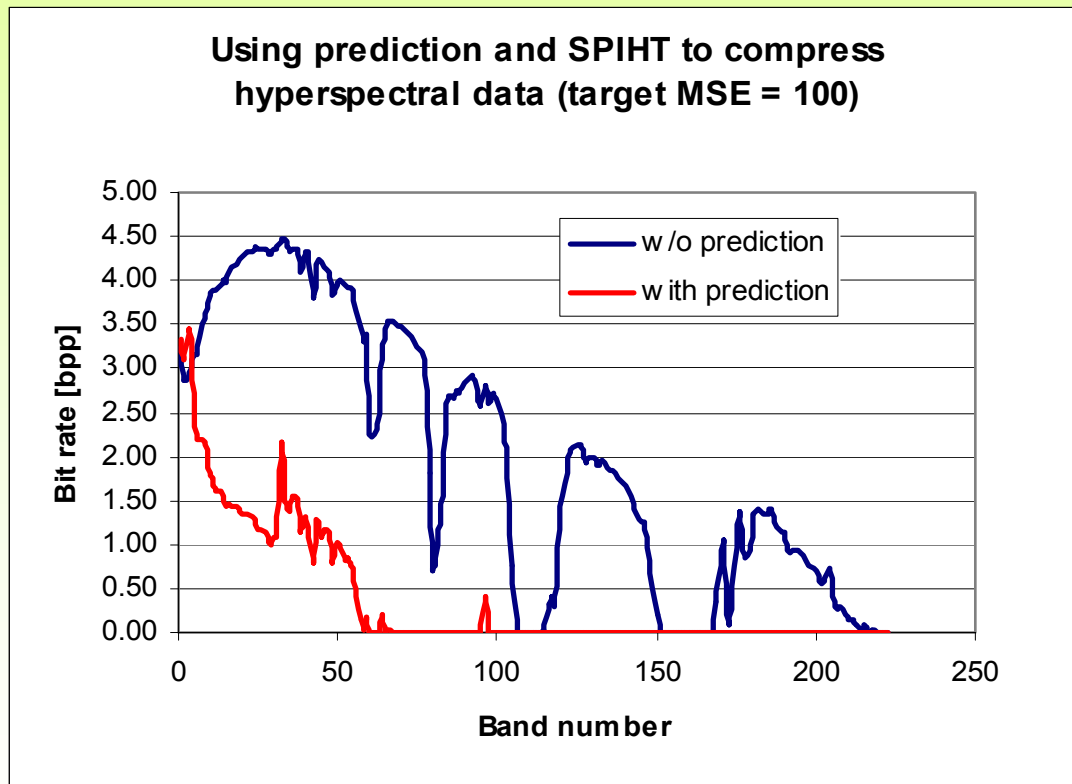
- Use **linear prediction** to take advantage of correlation between bands:
 - predict the **current** band B_i from a **previous** band B_j
 - compute the **difference** D_i between the original band B_i and the predicted band P_i
 - code the differences to the **same** Mean-Squared Error (**MSE**)

$$P_i = a_{ij}B_j + b_{ij}$$

$$D_i = B_i - P_i$$

$$B_i = P_i + D_i$$

Effect of prediction on compression

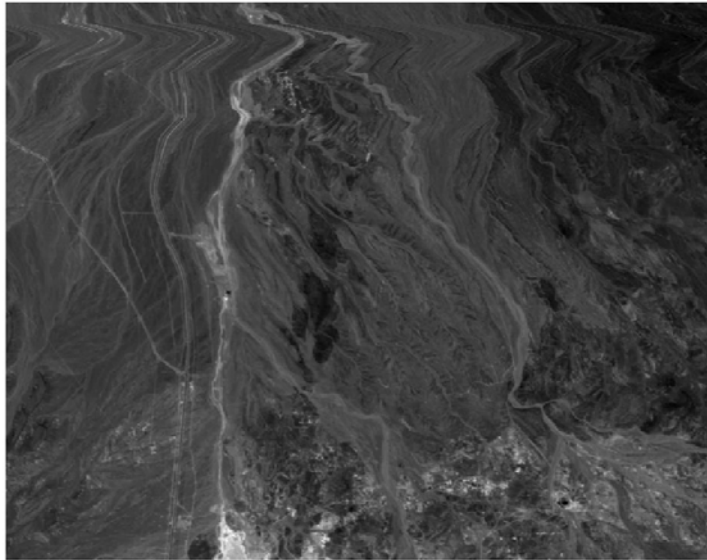


- Average bit rate:
 - without prediction:
1.99 bpp
(8 : 1 ratio)
 - With prediction:
.37 bpp
(43 : 1 ratio)

Example band

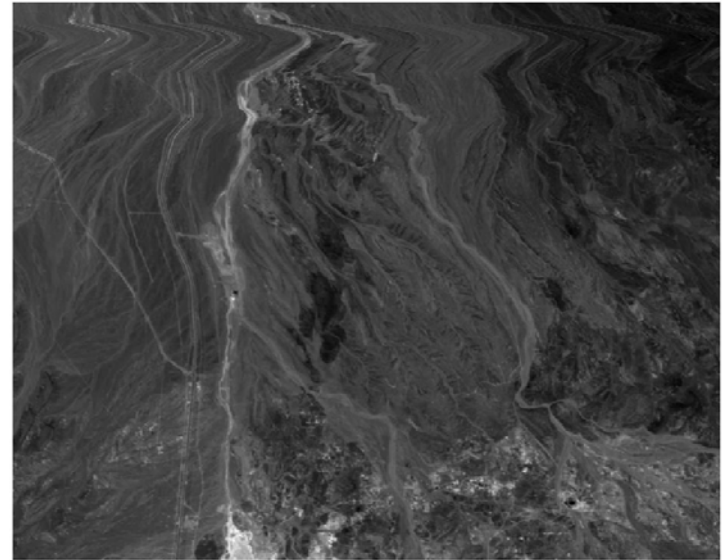
- Band 30 predicted from band 29
 - $MSE = 100$
 - Original 16 bpp
 - Without prediction 4.37 bpp (3.7 : 1 ratio)
 - With prediction 1.1 bpp (14.6 : 1 ratio)

Original Image Band 30



Original

Decoded Image Band 30 with MSE = 100



Decoded

Prediction study

- Cuprite image
 - 224 bands
 - 16-bit signed integers
 - 614 pixels/line x 512 lines
- Reverse prediction order
- Results shown for $\text{MSE} = 100$

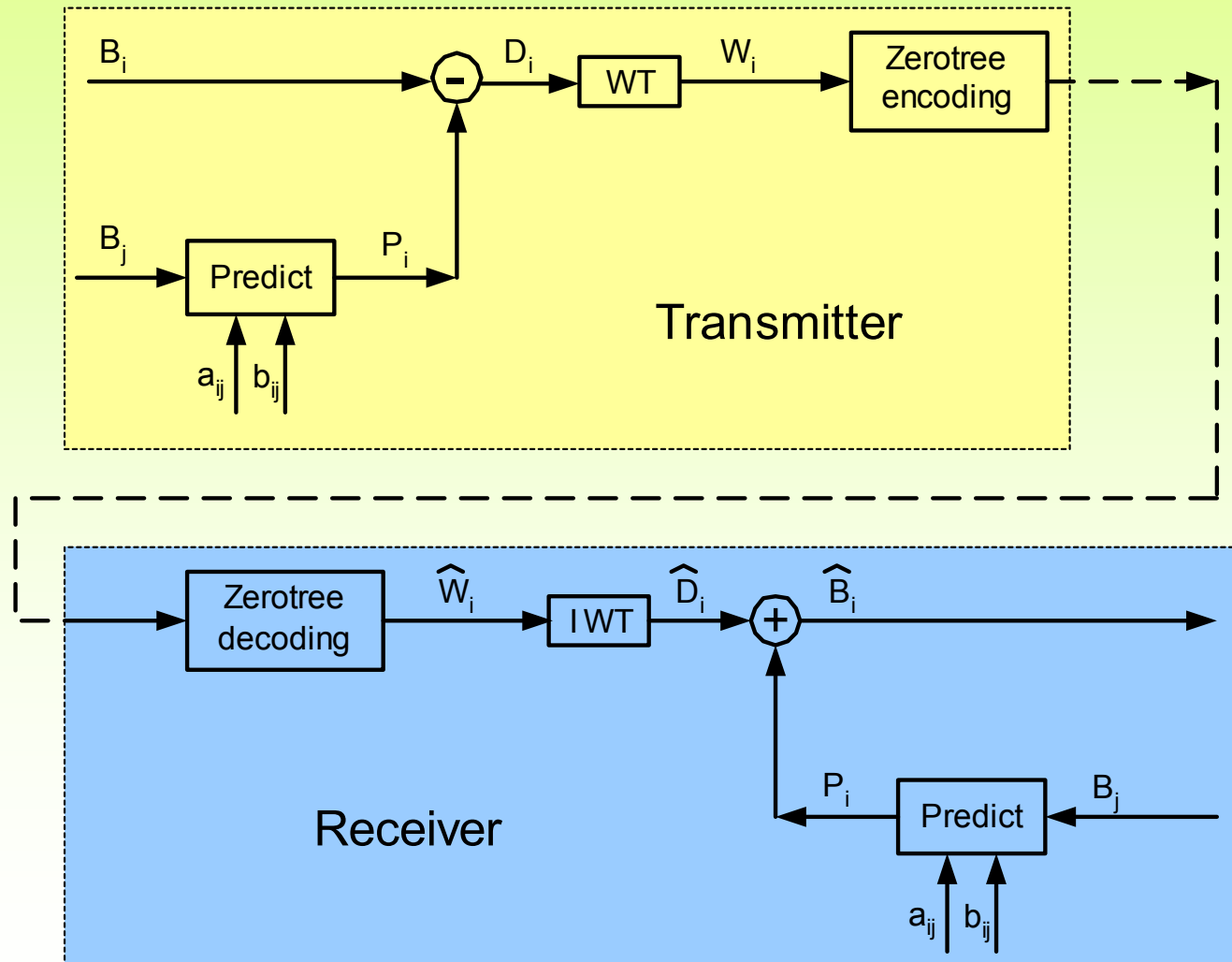
Prediction with SPIHT

- To predict the **current** band, the **previous** band is needed.
 - the previous band can be the **original** or the **decompressed** band
- Types of prediction:
 - open loop
 - half-open loop
 - closed loop
 - bit plane-synchronized closed loop

Open loop prediction

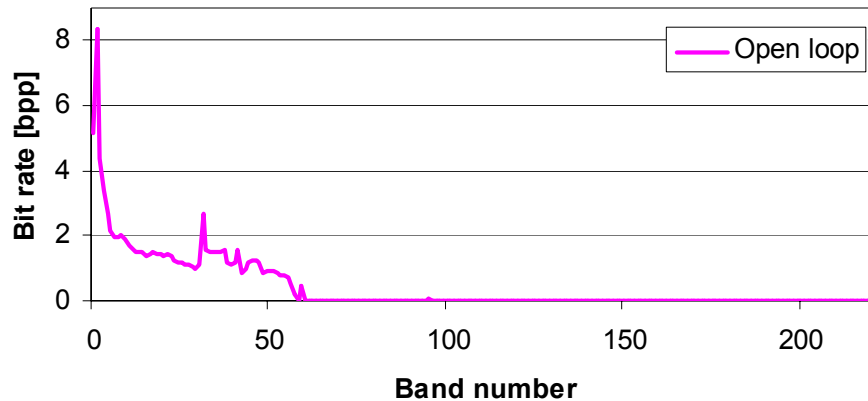
- Both transmitter and receiver use **original** band for prediction
- **Not possible** because the receiver cannot have the original band!

Open loop prediction



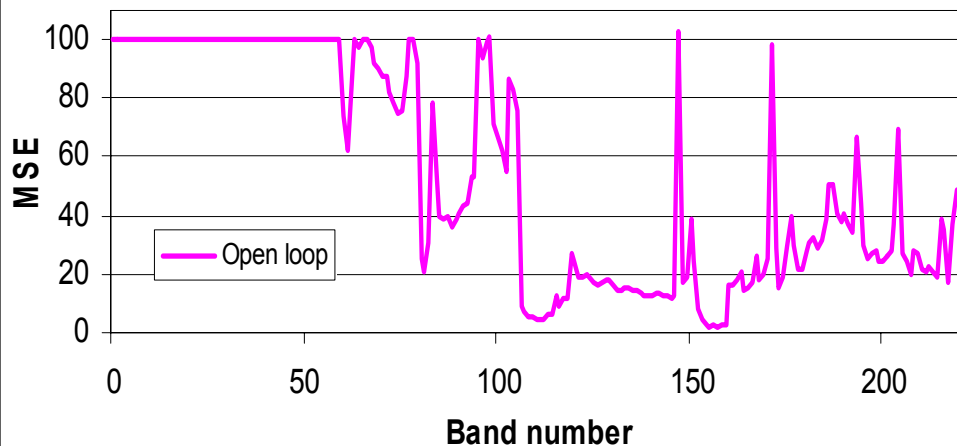
Open loop prediction

Open loop results for target MSE = 100



- Average bit rate:
0.42 bpp
(38 : 1 ratio)

Open loop results for target MSE = 100

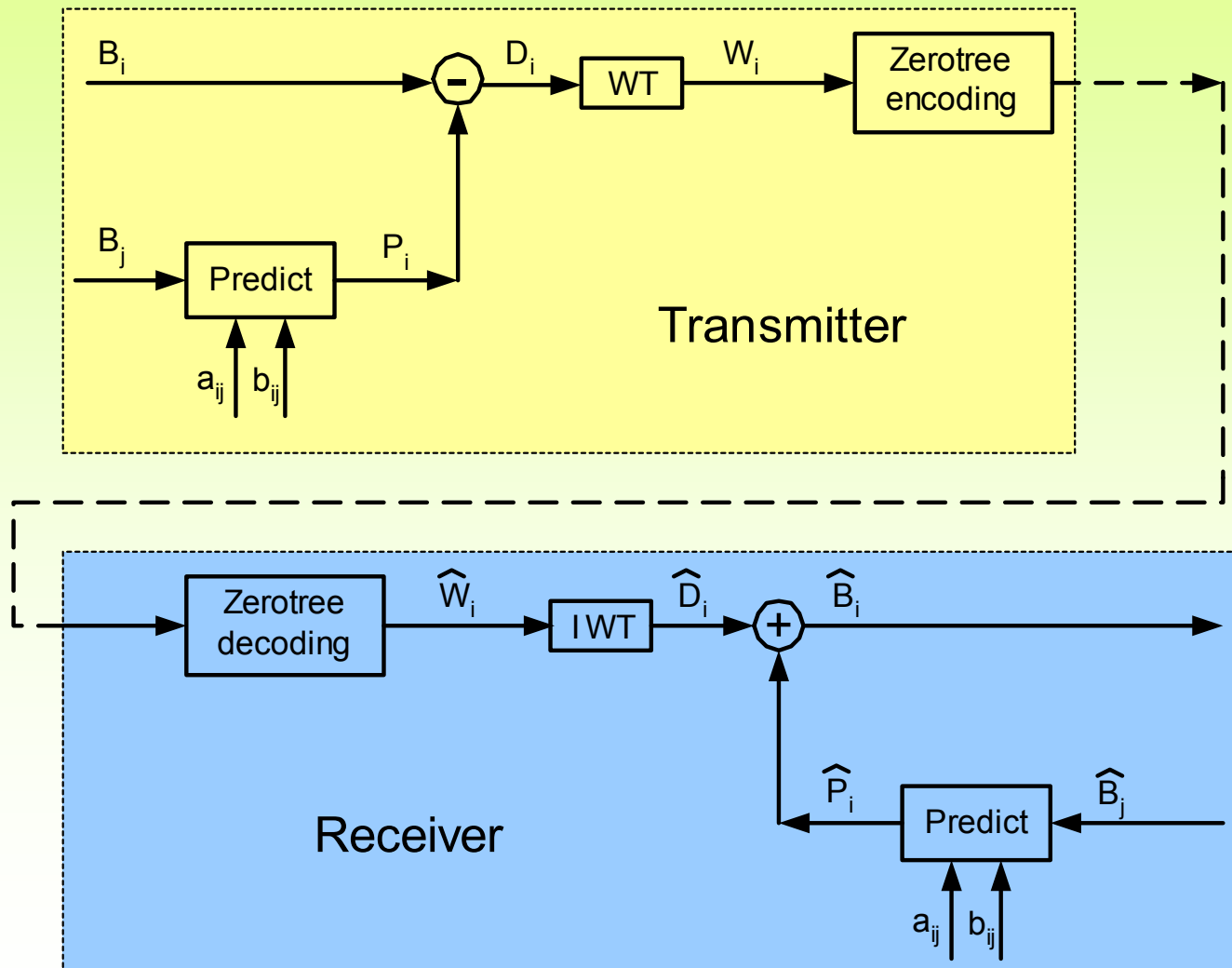


- Average MSE:
53.73

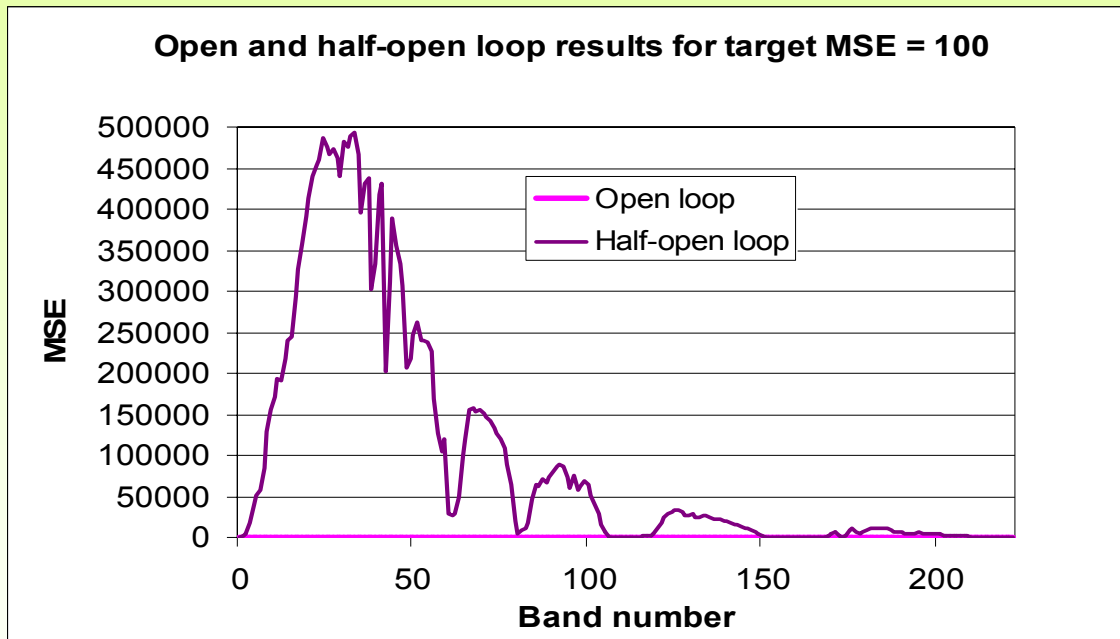
Half-open loop prediction

- Transmitter uses **original** previous band for prediction
- Receiver uses previous **decompressed** band for prediction
- Leads to **lack of synchronization** between the transmitter and the receiver and **large errors**.

Half-open loop prediction



Half-open loop prediction

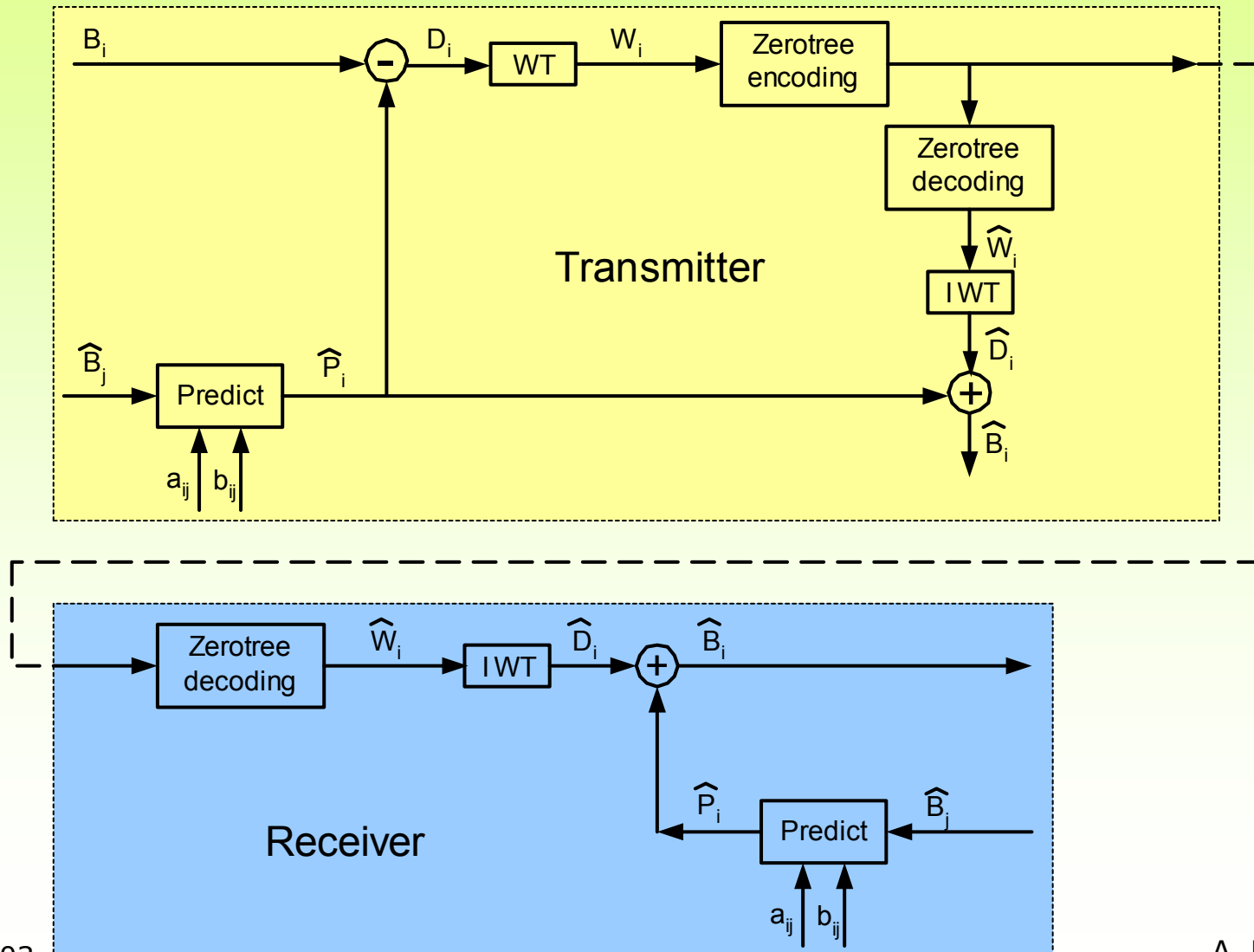


- Average bit rate (same as open loop):
0.42 bpp
(38 : 1 ratio)
- Average MSE:
 - open loop:
53.73
 - half-open loop:
96502.40

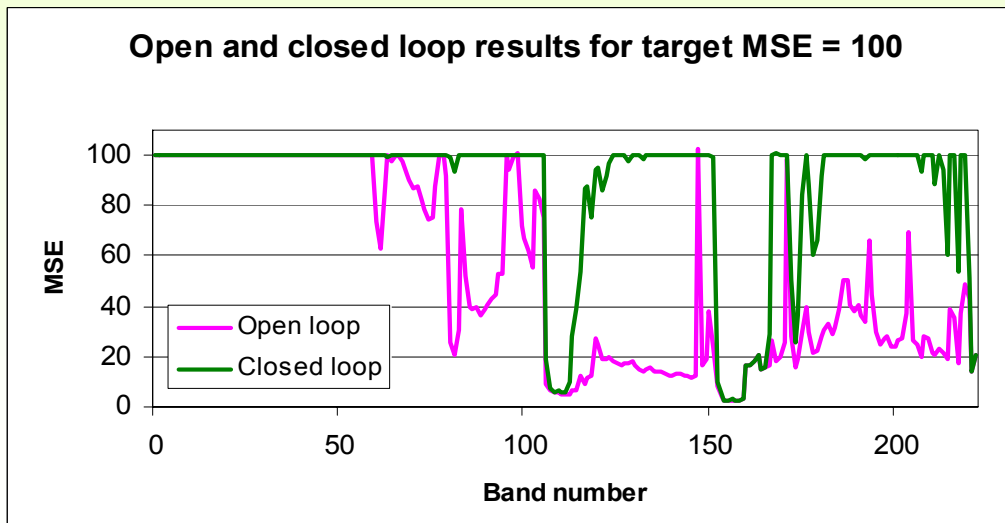
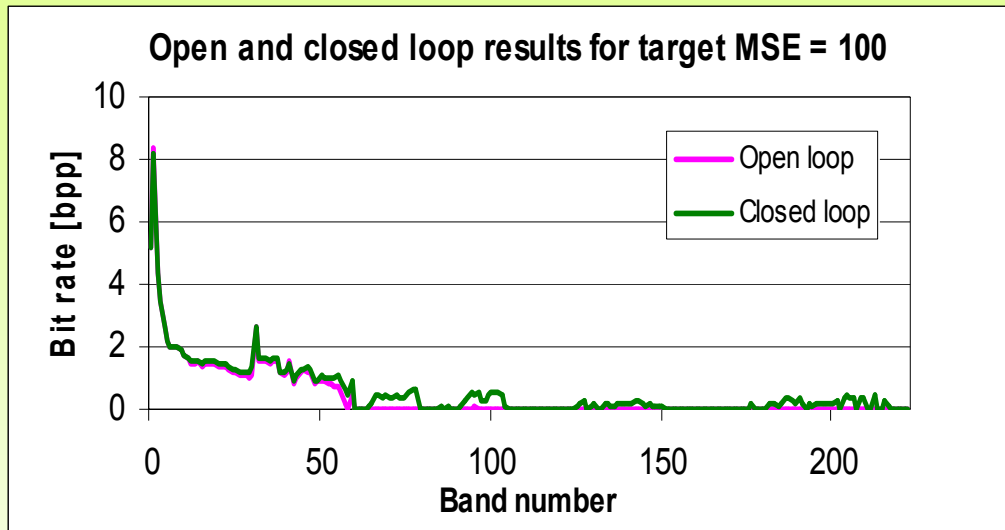
Closed loop prediction

- Both transmitter and receiver use **decompressed** previous band for prediction.
- Most accurate method.
- **Too complex for on-board application:** requires the transmitter to implement the decoder, which is computationally complex.

Closed loop prediction



Closed loop prediction



- Average bit rate:

- open loop:

0.42 bpp

(38 : 1 ratio)

- closed loop:

0.55 bpp

(29 : 1 ratio)

- Average MSE:

- open loop:

53.73

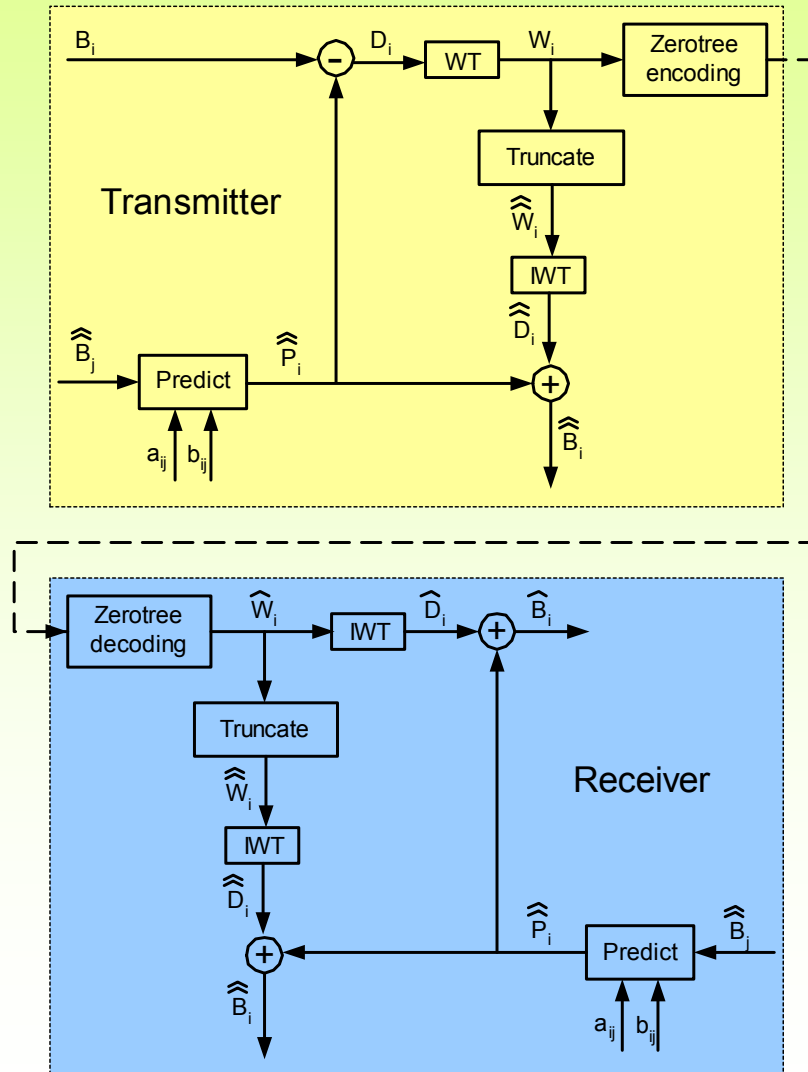
- closed loop:

87.09

Bit plane-synchronized closed loop

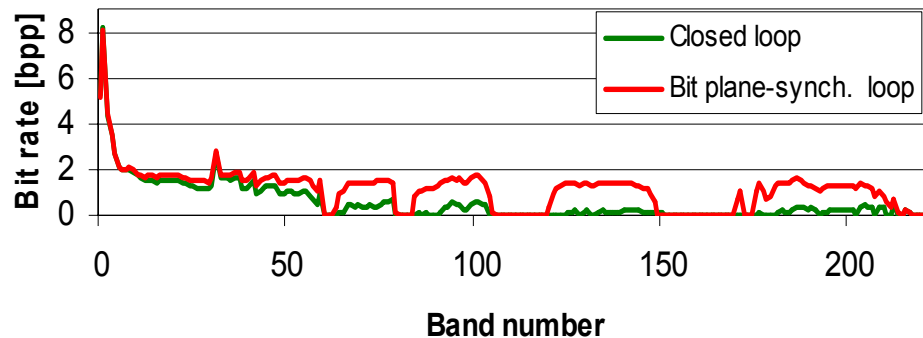
- Both transmitter and receiver use the same number of bit planes of the wavelet coded difference image of the previous band for prediction.
- The on-board transmitter is simpler:
 - It has to perform an inverse wavelet transform, but not a full decompression (zerotree decoding) as part of the prediction process.

Bit plane-synchronized closed loop

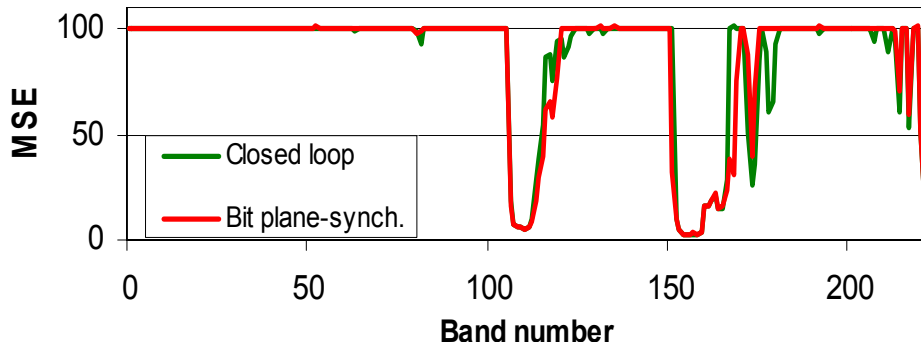


Bit plane-synchronized closed loop

Closed and bit plane-synchronized closed loop results
for target MSE = 100



Closed and bit plane-synchronized closed loop results
for target MSE = 100



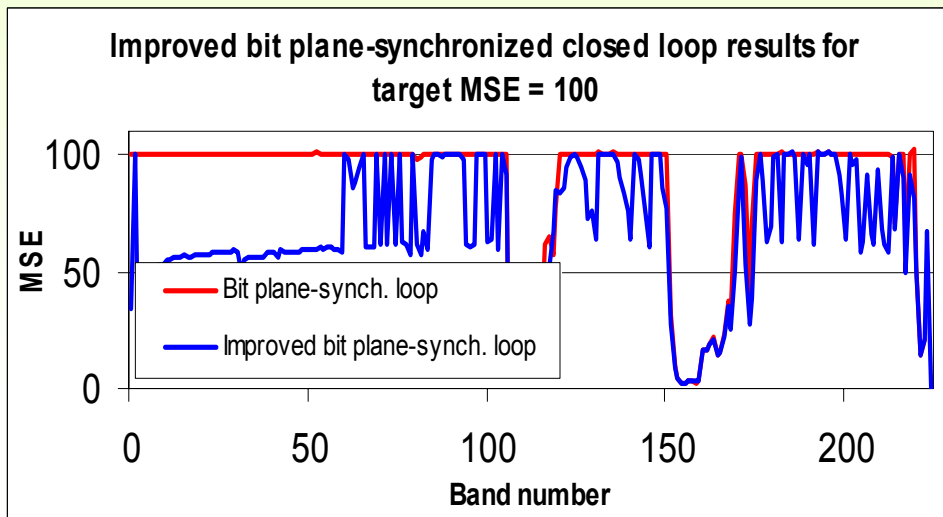
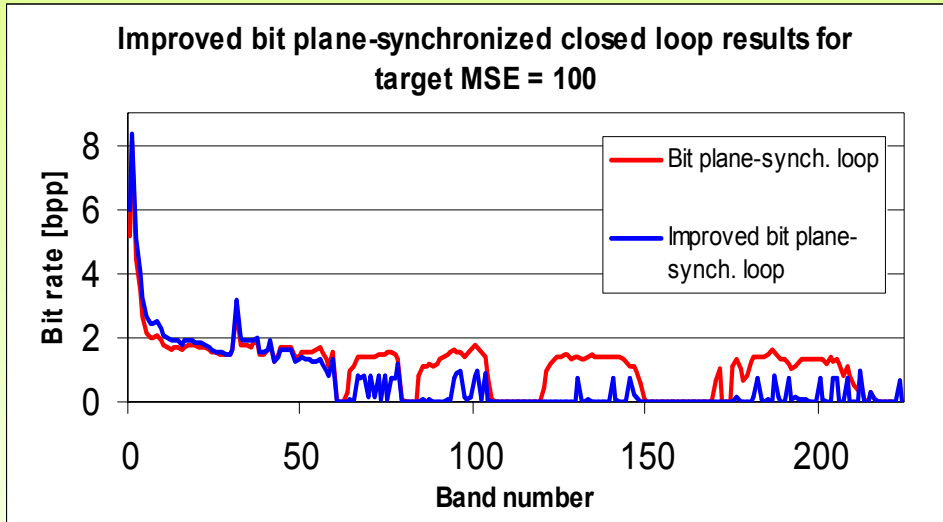
- Average bit rate:
 - closed loop:
0.55 bpp
(29 : 1 ratio)
 - bit plane-synchronized closed loop:
1.12 bpp
(14 : 1 ratio)
- Average MSE:
 - closed loop:
87.09
 - bit plane-synchronized closed loop:
87.15

Improvements

- Compute new prediction coefficients
- Better rate control:
 - decision to round up or down
 - thresholds (typical values: 0.1 – 1.0)

if $\left| R(W_i) - R(\hat{W}_i^k) \right| < T \left| R(W_i) - R(\hat{W}_i^{k+1}) \right|$
 select k bit planes for prediction
else
 select k + 1 bit planes for prediction and transmission

Improvements



- Average bit rate:
 - bit plane-synchronized closed loop:
1.12 bpp
(14 : 1 ratio)
 - improved bit plane-synchronized closed loop:
0.65 bpp
(24 : 1 ratio)
- Average MSE:
 - bit plane-synchronized closed loop: 87.15
 - improved bit-plane synchronized closed loop: 66.66

Conclusions

- Using **prediction** to code hyperspectral data significantly improves the compression ratio.
- Benefits of the proposed **bit plane-synchronized closed loop**:
 - Lower computational complexity compared to the closed loop approach
 - Easier to implement on-board the satellite
 - Very good compression ratio with low MSE

Future work

- Universality
 - Study how the above results translate to other hyperspectral data
- Continue improving the bit plane-synchronized closed loop
 - Better rate control using look ahead
 - ◆ What is the influence of the current band's rate on the rate of the future band predicted by it.
- Different metric
 - Maximum error instead of MSE